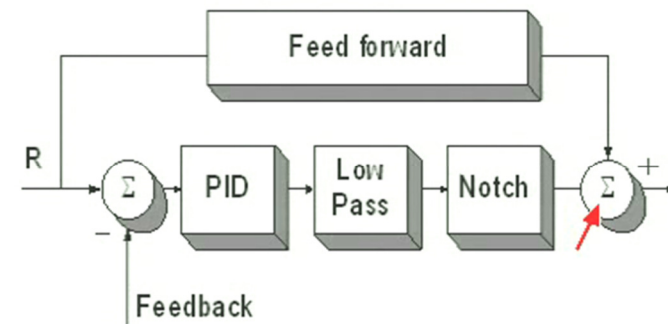


# Tuning Servo Systems: Advance Techniques

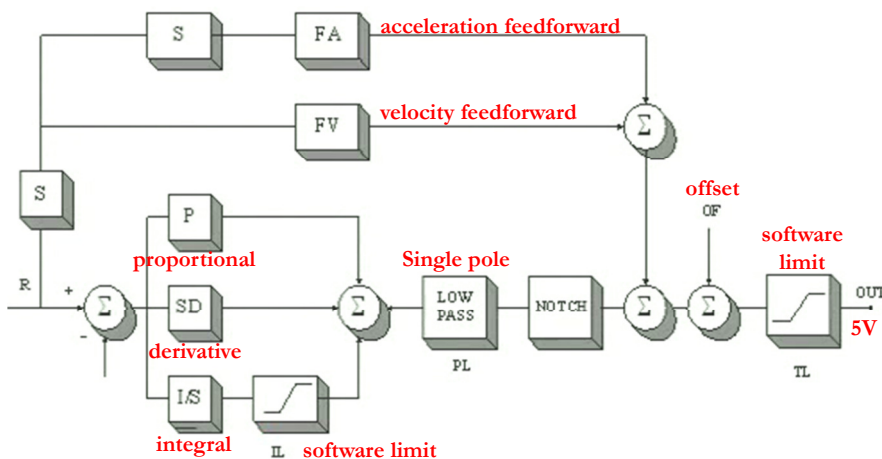
1

## Advanced Motion Control



2

## Advanced Motion Control



3

## Integrator Design

### Limit integrator output

- Twice as big as friction

### Enable/Disable I control action appropriately

- Integrator action is required at the end of the motion
- Accumulate error at the destination could cause huge overshoots

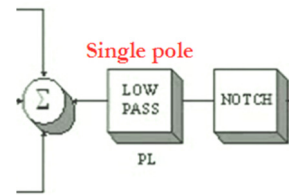
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# Low Pass Filter

Limits the gain at high frequency so that the loop won't respond to structural resonances and noise.

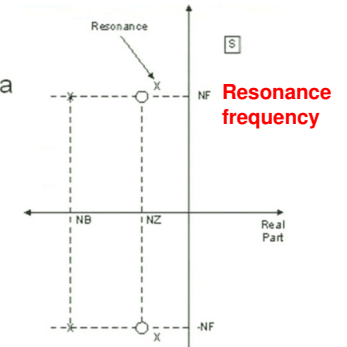
Narrow passband will counter-act the action of the derivative controller. Filter BW should be slightly bigger than system BW.

- Single pole low pass filter.
- Bandwidth set by PL.
- Default PL = 0 implies infinite Bandwidth.
- The Bandwidth,  $a$ , equals:  
 $a = (1/T) \ln(1/PL)$  in rad/s
- Example  
 PL 0.8    T = 0.001     $a = 223$  rad/s



# Notch Filter

- Notch filter compensates for resonance.
- Resonance has a pair of complex poles with a real part.
- The larger the real part - The more the resonance attenuation.
- Notch cancels the poles by placing zeros on top of them.
- Notch creates different poles with large real part.



Imperfect coupling between motor and load causes the plant to behave as a spring with a certain resonance frequency (two oscillatory poles in plant transfer function). To avoid resonance, the bandwidth can be significantly reduced at the cost of **losing servo performance**

NF zeros are accompanied by two new poles. These new poles can be placed on the real axis towards negative direction and away from system poles. Perfect pole-zero cancellation is not a must-have.

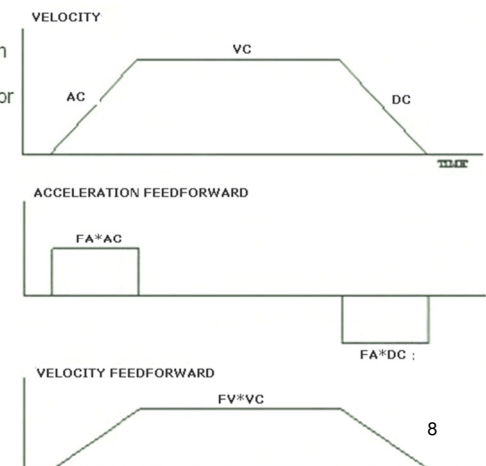
# Simple Notch Filter Design

Three parameters of the notch filter NZ, NB, and NF have to be decided

- Estimate resonance frequency. **(simple observation)**
- Set NF to resonance frequency in Hz.
- Set NB = 1/2 NF.
- Set NZ between zero and 5. **} simple guess**

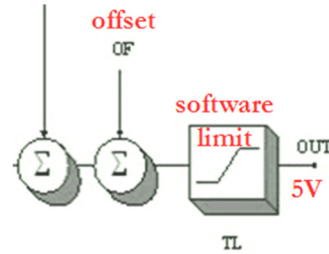
# Feedforward Design

- FV - Bias signal proportional to commanded velocity.
- FA - Bias signal proportional to commanded acceleration.
- Feedforward is open loop signal and does not affect stability.
- Since FA is a step signal, it may cause system vibration.
- FA is effective in rigid systems with short motion time.
- FV is effective in reducing velocity following error without using K1.



# Offset

- Program open loop commands.  
**Fed directly to DAC**
- Compensate for offsets in driver.
- Compensate for gravitational force.
- Can create non symmetric FA.
- Troubleshooting.



# Torque Limit

**Voltage limiter just before it goes to the amplifier**

- Motor protection at first power - up.
- Limit the current.
- Limit motor torque/force.

# Dual Loop Compensation

Backlash-The range of positions the motor can move without moving the load.

When the coupling between the motor and the load has a backlash-

Designer choices are:

1. Place the sensor on the motor. Resulting system is stable, but load position has an error.
2. Place the sensor on the load. Since the backlash becomes a part of the closed loop, it will cause system instability.

**delay ⇒ phase loss ⇒ instability**

# Backlash Dilemma

Examples

Gears

Lead Screw

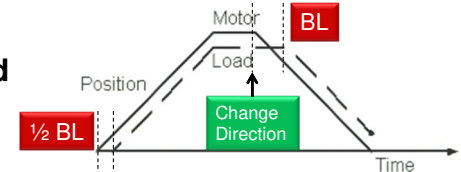
# Design Approaches

1. Ignore backlash—most common **Have encoder on the motor**
  2. Avoid backlash—linear motors **get rid of gears/belts ⇒ direct drive**
  3. Open loop compensation **happens to be expensive, not found in general applications**
  4. Final point correction
  5. Dual loop
  6. Improved dual loop
- } **practical methods**

# Open Loop Compensation

**If you know exactly how much it is, you can compensate for it at the end**

- Assume backlash is  $\pm n$  counts.
- Motor starts at center of backlash.
- Sensor is placed on motor. **(stable)**
- When motor is driven along the solid line, load follows dashed line



Add +n or -n counts to the motor position, according to the direction of commanded motion.

- Common in CNC and machine tools
  - Requires knowledge of backlash magnitude **Calibrate regularly**
  - Effective when friction is relatively high
- In this case, load always lags behind the motor. Low friction could cause oscillations in OLC**

# Final Point Correction

## Typical Example

An antenna is driven by a motor via a 100:1 gear. The objective is to turn the antenna 0° to 90°.

Method: Place encoders on both the motor and the load. Close the position loop with the motor encoder. Initially ignore backlash and drive the motor as needed. After completion of motions, measure the load position and perform a correction.

**drive the motor to approximate position ⇒ check error ⇒ drive again ⇒ check error ⇒ drive again ....(multiple error correction)**

**Need two encoders (expensive)**

# Final Point Correction cntd..

## Advantages:

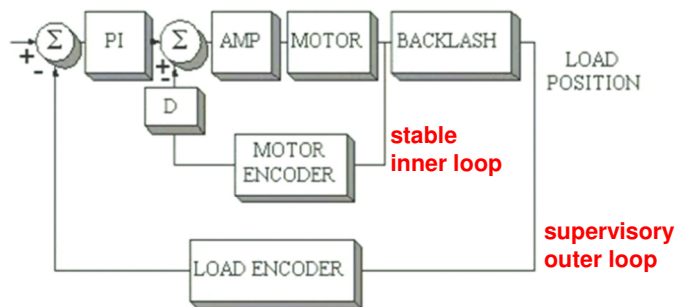
- Stable system (**sensor is on the motor**)
- Method works regardless of backlash size

## Disadvantages

- Correction at endpoint only **error remains along the path** - not good for engraving
  - Takes longer time **(+ 20~100ms, may/not be acceptable)**
  - Does not compensate for later disturbances
- Correction is not part of the feedback loop, but takes place at the end for a given short period of time. Thus, if the load shaft is deflected by an external disturbance, there is no way to correct that error**

# Conventional Dual Loop Control

- Place position sensor on both the motor and load shafts. Controller splits PID operation: PI on the load, and D on the motor



**Advantage**—continuously compensates the position

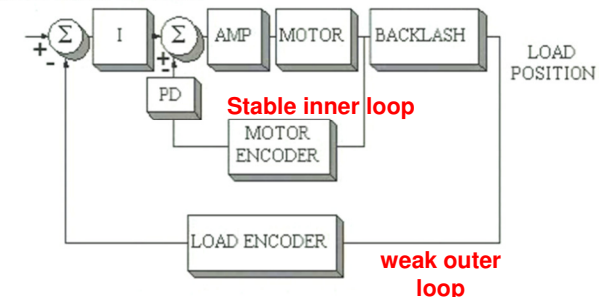
**Disadvantages**—larger backlash degrades stability

**backlash ↑ ⇒ delay ↑ ⇒ stability ↓**

# Improved Dual Loop Control

- Reorganize PID operation
- I on load encoder
- PD on motor encoder

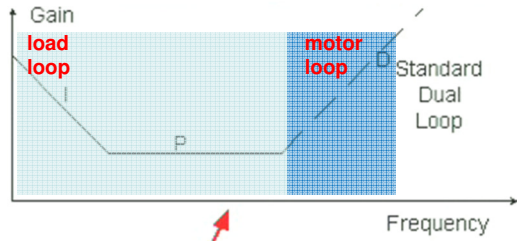
**Redistribution of PID in an optimal way results in better performance**



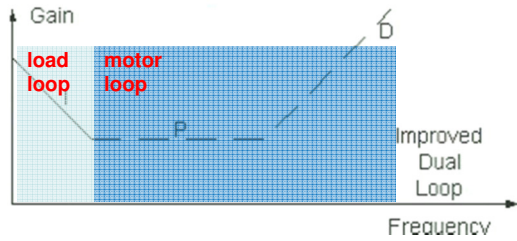
**Advantages**—more stable than the standard dual loop.

- Motor encoder loop is stable
- Load encoder loop is unstable
- By moving P to the motor encoder loop, we make the stable loop stronger.

# Frequency Response of DLC



**Conventional:**  
load loop reacts to a wider range of frequencies. It will react to backlash transients  $\Rightarrow$  undesirable



**Improved:**  
load loop reacts for low frequencies only. It responds only for the steady state errors due to backlash and disturbances

## Performance Comparison

- Backlash between the motor and the encoder is 10 degrees.
- Move motor  $90^\circ$  (1000ct) and measure the time, T, to reach zero error.

Control Method	Single Loop	Dual Loop	Improved Dual Loop
KD	6	200	800
KP	4	9	50
KI	0	1	10
T (ms)	$\infty$	520	142
Bandwidth (Hz)	2	70	280

Single loop: remove integrator to make the system stable, thus, motor never gets to desired position. **Low gain  $\Rightarrow$  narrow bandwidth  $\Rightarrow$  long settling time**

Dual loop: **higher BW  $\Rightarrow$  responds quickly  $\Rightarrow$  short settling time**, however, KI has to be low because the integrator reacts to higher frequencies.

Improved dual loop: Integrator is restricted to low frequency, thus, inner loop bandwidth can be increased. This speeds up performance.